

Years 1 & 2	Years 3 & 4	Years 5 & 6
<i>Moving our body</i>	<i>Moving our body</i>	<i>Moving our body</i>
Perform fundamental movement skills in a variety of movement sequences and situations (ACPMP025)	Practise and refine fundamental movement skills in a variety of movement sequences and situations (ACPMP043)	Practise specialised movement skills and apply them in a variety of movement sequences and situations (ACPMP061)
Create and participate in games with and without equipment (ACPMP027)	Practise and apply movement concepts and strategies with and without equipment (ACPMP045)	Propose and apply movement concepts and strategies with and without equipment (ACPMP063)
<i>Understanding Movement</i>	<i>Understanding Movement</i>	<i>Understanding Movement</i>
Discuss the body's reaction to participating in physical activities (ACPMP028)	Examine the benefits of physical activity to health and wellbeing (ACPMP046)	Participate in physical activities designed to enhance fitness, and discuss the impact regular participation can have on health and wellbeing. (ACPMP064)
Incorporate elements of effort, space, time, objects and people in performing simple movement sequences (ACPMP029)	Combine the elements of effort, space, time, objects and people when performing movement sequences (ACPMP047)	Manipulate and modify elements of effort, space, time, objects and people to perform movement sequences (ACPMP065)
-	Participate in physical activities from their own and other cultures (ACPMP048)	Participate in physical activities from their own and others' cultures, and examine how involvement creates community connections and intercultural understanding (ACPMP066)
<i>Learning through movement</i>	<i>Learning through movement</i>	<i>Learning through movement</i>
Use strategies to work in group situations when participating in physical activities (ACPMP030)	Adopt inclusive practices when participating in physical activities (ACPMP048)	Participate positively in groups and teams by encouraging others and negotiating roles and responsibilities (ACPMP067)
Propose a range of alternatives and test their effectiveness when solving movement challenges (ACPMP031)	Apply innovative and creative thinking in solving movement challenges (ACPMP049)	Apply critical and creative thinking processes in order to generate and assess solutions to movement challenges (ACPMP068)
Identify rules and fair play when participating in physical activities (ACPMP032)	Apply basic rules and scoring systems, and demonstrate fair play when participating in physical activities. (ACPMP050)	Demonstrate ethical behaviour and fair play that aligns with rules when participating in a range of physical activities (ACPMP069)

<http://www.australiancurriculum.edu.au/health-and-physical-education/curriculum/f-10?layout=1#level1-2>

<http://www.australiancurriculum.edu.au/health-and-physical-education/curriculum/f-10?layout=1#level3-4>

<http://www.australiancurriculum.edu.au/health-and-physical-education/curriculum/f-10?layout=1#level5-6>